

PROGRAM REGULATIONS OF THE BACHELOR OF ARTS IN CINEMA

INDEX

- Article 1** - Study Course Name
- Article 2** - School
- Article 3** - Associated Department
- Article 4** - Learning outcomes
- Article 5** - Employment Prospects
- Article 6** - Admission Criteria
- Article 7** - Breakdown of the Curricula
- Article 8** - Provision on Attendance Obligations
- Article 9** - Procedures for Submitting Study Plans
- Article 10** - Features of the Thesis
- Article 11** - Entry into Force and Validity of the Regulations

Article 1- Study Course Name

1. The Bachelor of Arts in Cinema (code DAPL08) is established at the legally recognised Rome University of Fine Arts - Academy of Fine Arts.

Article 2 - School

1. The Course is taught at the School of New Art Technologies.

Article 3 - Associated department

1. The coordinating facility of the teaching, research and artistic production activities of the School of New Art Technologies is the Department of Design and Applied Arts.

Article 4 - Learning outcomes

1. The Bachelor of Arts in Cinema of the School of New Art Technologies aims to ensure an adequate mastery of methods and techniques in the field of artistic research for the use and usage of new media communication technologies
2. Graduates of the School's courses must:
 - a) have adequate technical and operational training on methods and contents relating to the use of new technologies, knowing the multimedia and digital techniques that enable works and information to be produced;
 - b) have methodological and critical tools adapted to the acquisition of skills in expressive languages, the most advanced technologies and techniques, exercising artistic experimentation in specific technological and multimedia languages applied to the fields of digital, interactive, multimedia and performing arts, video, cinema and internet;
 - c) be proficient in at least one European Union language, in addition to their mother tongue, in the field of competence and to exchange general information;
 - d) have the adequate knowledge in IT and electronic communication tools in the specific areas of competence.

Article 5 – Employment prospects

1. Graduates of the School will carry out professional activities in various fields, both in the freelance artistic profession relating new technologies, and collaborating, in relation to the various fields of application, to the planning, design and implementation of specific new technologies interventions, as well as to the design and production of interactive audiovisual and multimedia works in virtual modelling.

2. In agreement with public and private entities, the Academy shall organize the most appropriate internships and internships to contribute towards the achievement of specific professional skills and further define specific training models for each study course.

Article 6 - Admission criteria

1. Access requirements:

a) In order to be admitted to the Bachelor of Arts in Cinema students need a high school diploma or other suitably recognised qualification achieved abroad.

b) The selection of students admitted to the Course is made on the basis of an admission test aimed at identifying the cultural, artistic and technical skills held by the candidate.

c) The maximum number of students admitted to the course is programmed in relation to the student to teacher ratio, as well as to the provision of appropriate facilities and infrastructure for specific educational activities.

d) Before the beginning of each academic year, the Council of Directors decides upon the maximum number of students for the composition of the classes and the possible splitting of said classes.

Individual disciplines taught in the same class, may also be split.

2. Admission to the free Course:

Admission to the Bachelor of Arts in Cinema is subject to the possession of requirements recognized by means of an admission test. Applicants holding a high school diploma with specialization in subjects similar to the Course and with a final mark >80/100 can matriculate directly without taking the admission test.

3. Type of admission tests:

Admission tests include:

a) MULTIPLE CHOICE TEST: logical aptitude and general knowledge question (the test is 50 minutes long). DSA candidates are given 30% more time for the test, lasting 65 minutes

b) ORAL TEST: motivational interview with the possible presentation of a portfolio.

Article 7 - Breakdown of the curricula

1. Curricula offered to students:

The Bachelor of Arts in Cinema provides for a single curriculum.

2. General overview of the training activities, list of course lessons, type of teaching forms, exams and other checks on students' achievements, Training Credits (ECTS credits):

To pursue the learning outcomes required by the Academy, the study course activates lessons for associated training credits as showed in the following study plans.

3. Breakdown into modules:

In accordance with the procedures for coding and recording the examinations required by the Academy, a course may incorporate several teaching modules that might apply to different disciplinary sectors, by unifying the final exam of the merged courses (referred to as "integrated courses" or "workshops", depending on the final verification methods). The merging must comply with the prerequisites required by the Academic Regulations.

4. Prerequisites:

Each year, the Academic Regulations will specify the lessons initiated and their subdivision between the various course years, identifying the names of the disciplines within each artistic-disciplinary sector. Any prerequisites for the lessons shall be set out, for each academic year, in the Academic Regulations.

5. Further educational activities:

For the purposes of these Regulations, further educational activities are those organized or required by the Academy in order to acquire additional linguistic knowledge, as well as IT and computer skills, interpersonal skills or, in any case, useful skills for entering the world of work; in addition to educational activities aimed at facilitating professional choices, through direct knowledge of the professional industry to which the qualification may provide access. Specifically: training and guidance internships referred to in the Decree of the Ministry of Labour no.142, dated 25 March 1998.

6. Course Language

Teaching and educational activities may be held both in Italian and in English. The Academic Regulations will indicate each year in which language the educational activities will be held.

Article 8 - Provision on attendance obligations

1. Attendance at the Academy's Courses and lessons is mandatory.
2. In order to be admitted to take the exams, the student needs to have attended to at least 80% of all educational activities carried out during each academic year, excluding individual study.
3. This requirement will be certified by the Teachers responsible for the lessons.

Article 9 - Procedures for submitting study plans

1. The student is required to submit a study plan, including compulsory, optional and chosen educational activities.
2. When formulating the plan, the student may specify that he/she will not make a full-time commitment.
3. The student must submit his/her study plan by November 30th of each academic year to the competent teaching structure. The study plan can be resubmitted the following year, by making amendments to the previous one.
4. The latest approved study plan shall be valid.
5. The study plan shall be automatically approved if it corresponds to the official course study plan. Otherwise, following the proposal of the Study Plans Committee, the Academic Council shall make a decision by the following December 15th.

Article 10 - Features of the thesis

1. The thesis, for which 8 training credits are awarded, may have one of the following features:
 - a) artistic-design thesis, which foresees the candidate's production of specific, original works on a theme agreed upon with the lecturer;
 - b) historical-theoretical or methodological or technical-artistic thesis, in the form of a short essay, in one of the subjects included in the educational curriculum. Any artistic production material attached must be functional to the specific nature of the thesis.

Article 11 - Entry into force and validity of the regulations

1. These Regulations shall enter into force in Academic Year 2016/2017 and shall be valid for three years.
2. With a frequency not exceeding three years, the Academic Council shall review the Bachelor of Arts Program Regulations.

**PROGRAM REGULATIONS
OF THE BACHELOR OF ARTS IN CINEMA
(DAPLO8) FIRST YEAR**

TYPE OF EDUCATIONAL ACTIVITIES		Subject Area	Sector Code	Disciplinary artistic sector	DISCIPLINARY FIELDS	Teaching type	Lesson hours	study hours	Total hours	CFA(ECTS credits)	Hours/lesson ratio	Assessment Type	Tot. ECTS credits
YEAR 1	Basic educational activities	Visual arts technologies	ABTEC38	Digital applications for visual arts	Computer graphics	TP	75	75	150	6	25/1	E	14
		Design and applied arts	ABPR31	Photography	Photography	TP	100	100	200	8	25/1	E	
	Characterizing educational activities	Visual arts technologies	ABTEC43	Audiovisual language and techniques	Film-making 1	TP	150	150	300	12	25/1	E	30
		Visual arts technologies	ABTEC43	Audiovisual language and techniques	Editing techniques	TP	50	50	100	4	25/1	E	
		Visual arts technologies	ABTEC43	Audiovisual language and techniques	Film shooting techniques	TP	50	50	100	4	25/1	E	
		Visual arts technologies	ABTEC44	Sound design	Sound design 1	TP	50	50	100	4	25/1	E	
		Design and applied arts	ABPR35	Direction	Direction 1	T	45	105	150	6	25/1	E	
	Similar or integrative educational activities (1)	Communication processes	ABPC66	History of new media	History of the cinema and video 1	T	45	105	150	6	25/1	E	6
	Further educational activities	Visual art technologies	ABTEC39	Computer technologies	Basics of computer science	TP	50	50	100	4	25/1	ID	4
	Educational activities chosen by the student (2)									6			6
Total training credits						60							

KEY:

TEACHING TYPE:

TP = Theoretical/practical activity

T = Theoretical lessons

LA = Lab

ASSESSMENT TYPE:

E: Exam

ID: Eligibility

Notes:

(1) Similar or integrative educational activities can be chosen amongst those achieved or, following the approval of the plan, amongst the courses held at the academy, for a maximum of 18 training credits

(2) Notwithstanding the student's right of independent choice within the scope of these educational activities, the

Regulations may propose certain guidance, for each of which the recommended courses shall be specified.

**PROGRAM REGULATIONS
OF THE BACHELOR OF ARTS IN CINEMA
(DAPLO8) FIRST YEAR**

TYPE OF EDUCATIONAL ACTIVITIES		Subject Area	Sector Code	Disciplinary artistic sector	DISCIPLINARY FIELDS	Teaching type	Lesson hours	study hours	Total hours	CFA(ECTS credits)	Hours/lesson ratio	Assessment Type	Tot. ECTS credits
YEAR 2	Basic educational activities	Communication Processes	ABPC65	Mass media theory and methods	Mass media theory and methods	T	45	105	150	6	25/1	E	20
		Design and applied arts	ABPR31	Photography	Cinematography	TP	100	100	200	8	25/1	E	
		Historical Philosophical, Psychological, Pedagogical, Sociological and Anthropological Subjects	ABST47	Art history: artistic styles and context	Art history: artistic styles and context	T	45	105	150	6	25/1	E	
	Characterizing educational activities	Visual arts technologies	ABTEC43	Audiovisual language and techniques	Film-making 2	TP	150	150	300	12	25/1	E	22
		Visual arts technologies	ABTEC43	Audiovisual language and techniques	Digital video	TP	50	50	100	4	25/1	E	
		Design and applied arts	ABPR35	Direction	Direction 2	T	45	105	150	6	25/1	E	
	Similar or integrative educational activities (1)	Communication processes	ABPC66	History of new media	History of cinema and video 2	T	45	105	150	6	25/1	E	12
		Visual arts technologies	ABTEC43	Audiovisual language and techniques	Features of video production 1	TP	75	75	150	6	25/1	E	
	Educational activities chosen by the student (2)								2				2
	Educational activities – foreign language knowledge	Languages	ABLIN71	Languages	English	T	30	70	100	4	25/1	ID	4
Total training credits						60							

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Regulations may propose certain guidance, for each of which the recommended courses shall be specified.

**PROGRAM REGULATIONS
OF THE BACHELOR OF ARTS IN CINEMA
(DAPLO8) FIRST YEAR**

TYPE OF EDUCATIONAL ACTIVITIES		Subject Area	Sector Code	Disciplinary artistic sector	DISCIPLINARY FIELDS	Teaching type	Lesson hours	study hours	Total hours	CFA(ECTS credits)	Hours/lesson ratio	Assessment Type	Tot. ECTS credits
YEAR 3	Basic educational activities	Communication processes	ABPC67	Communication techniques and methodologies	Script writing	T	45	105	150	6	25/1	E	6
	Characterizing educational activities	Visual arts technologies	ABTEC43	Audiovisual languages and techniques	Film making 3	TP	150	150	300	12	25/1	E	28
		Visual arts technologies	ABTEC43	Audiovisual languages and techniques	Audiovisual documentation techniques	TP	100	100	200	8	25/1	E	
		Visual arts technologies	ABTEC44	Sound design	Sound design 2	TP	50	50	100	4	25/1	E	
		Visual arts technologies	ABTEC43	Audiovisual languages and techniques	Video editing	TP	50	50	100	4	25/1	E	
	Similar or integrative educational activities	Visual art technologies	ABTEC43	Audiovisual languages and techniques	Features of video production 2	TP	75	75	150	6	25/1	E	12
		Historical Philosophical, Psychological, Pedagogical, Sociological and Anthropological Subjects	ABST51	Phenomenology of contemporary arts	Phenomenology of contemporary arts	T	45	105	150	6	25/1	E	
	Further educational activities			Further Linguistic and interpersonal skills, internships, etc		LA	100			4		ID	4
	Educational activities chosen by the student									2			2
Credits relating to the thesis				Thesis					8			8	
Total training credits						60							

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TEACHING TYPE:

TP = Theoretical/practical activity
T = Theoretical lessons
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ASSESSMENT TYPE:

E: Exam
ID: Eligibility

Notes:

- (1) Similar or integrative educational activities can be chosen amongst those achieved or, following the approval of the plan, amongst the courses held at the academy, for a maximum of 18 training credits
- (2) Notwithstanding the student's right of independent choice within the scope of these educational activities, the Regulations may propose certain guidance, for each of which the recommended courses shall be specified.