Multimedia and Game Art

RU
FA

Welcome to the real world!

You will acquire the skills necessary to engage the audience and the ability to critically analyse the contemporary world, but first of all the methodological and technical skills to design interactive and multiplatform experiences, both for video games and for different sectors: from fashion to automotive, culture, medicine and much more. You will learn how to develop a design from scratch, starting with the research and conception, moving on to the realisation of the logic and dynamics of the game, the creative development of the environments, characters and all the other elements that make up the game, and finally to the technical implementation in terms of programming, modelling and three-dimensional animation.

Qualification:
First Level Academic Diploma, equivalent to a Bachelor's degree

Duration:
3 years, full time

Language:
Italian

Credits:
180 ECT

Requirements:
Italian students
High school diploma
Studenti Internazionali
International students
Valid High School Diploma for the Italian Higher Education System
Italian Language Certificate B2
Upon admission non-UE students are subject to fulfill the procedure for obtaining the student VISA

Location of attendance:
Rome

Field:
Interactivity, Multimedia, 3D Modelling and Animation

Main subjects:
Computer Graphics, Game Art, Interactive systems, Modelling techniques and digital animation.

Future careers:
Game Artist, Game Developer, 3D Artist Real Time, Technical artist, Concept Artist, Character Designer, Environment Artist, UI Designer, Interaction Designer.

Study plan

	COURSES	ECT	H
1 YEAR	Computer Graphics	6	75
	History of contemporary art	6	45
	Interactive System - Game Art 1	12	150
	Digital culture	6	45
	Multimedia design	8	100
	3D Digital modeling techniques 1	6	75
	Rendering 3D	6	75
	Anatomical Drawing	6	75
	Basics of computer science	4	50
2 YEAR	Computer Art	6	75
	Phenomenology of media: cinema and audiovisual	6	45
	Digital animation techniques 1	6	75
	Interactive System - Game Art 2	12	150
	Interactive software development 1	6	75
	Videogame direction	6	75
	3D Digital modeling techniques 2	8	100
	English	4	30
	Elective course (1)	6	/
3 YEAR	Digital animation techniques 2	6	75
	Interactive System - Game Art 3	12	150
	Interactive software development 2	6	75
	New media techniques: audiovisual production	6	75
	3D Digital modeling techniques 3	8	100
	New media history: animation, comics, videogames	6	45
	Elective course (2)	4	/
	Extra Linguistic and soft skills, internships, etc.	4	100
	Thesis	8	/
	Total credits	**180**	

Admission test

The admission test is designed to assess students' aptitude and motivation to undertake the RUFA education project.
Admission to RUFA is open to all graduates of the various types of high school, each with their own specific admission procedures.

How will the test take place?

A 60-question multiple-choice logic aptitude test (computer-based: 40 of verbal and figurative logic + 20 of culture of the chosen course), and a motivational interview.

How will the committee be composed?

The committee will be composed of some of the course lecturers.

Payment method

Italian students

€ 800.00 Annual enrolment fee / to be paid upon enrolment each year.

The remaining part of the annual tuition fee and educational contribution can be paid in:

- **a one off payment** by 30 November, with a 5% reduction;
- **3 payments** (30 November, 31 December, 31 January);
- **4 payments** (30 November, 31 January, 31 March, 31 May);
- **6 payments** (30 November, 31 December, 31 January, 28 February, 31 March, 30 April);
- **12 payments** using 0% interest financing (The last pay slip or tax return is required, as well as a photocopy of the guarantor's ID and tax code).

Early bird*
Direct matriculation by 30 July:
- € 800.00 with annual fee payment no later than 30 November.

International students

€ 800,00 Annual enrolment fee / to be paid upon enrolment each year.

The remainder of the annual tuition fee and educational contribution must be paid no later than 10 September.

Early bird*
Payment of the annual tuition fee and educational contribution:

- by 31 May: - 15%
- by 31 July : - 10%

The Early bird initiative cannot be combined with scholarships and/or other financial benefits.

Tuition fees

INCOME	€
0 → 40'000	7'000
40'000 → 70'000	7'500
70'000 → 100'000	8'500
> 100'000	10'000

*For non-EU students, only the income bracket over 100 is considered, except for Turkey and Israel.

The following are excluded from the above costs:

- Fee for admission tests (1st year): € 180.00;
- Regional tax for the right to university studies (Ente Regionale per il Diritto allo Studio e alla Conoscenza – DiSCo): € 140.00;
- Fee for the Diploma Examination (2nd year): € 400.00;
- Graduation fee (2nd year): € 90.84
  Ufficio del Registro Tasse CC.GG. – Roma – Tasse Scolastiche – c.c.p. 1016.

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Explore RUFA

Openday ↗
Live the RUFA experience

Open Call ↗
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individual meeting

Meet RUFA ↗
Sign up for the
Guidance day

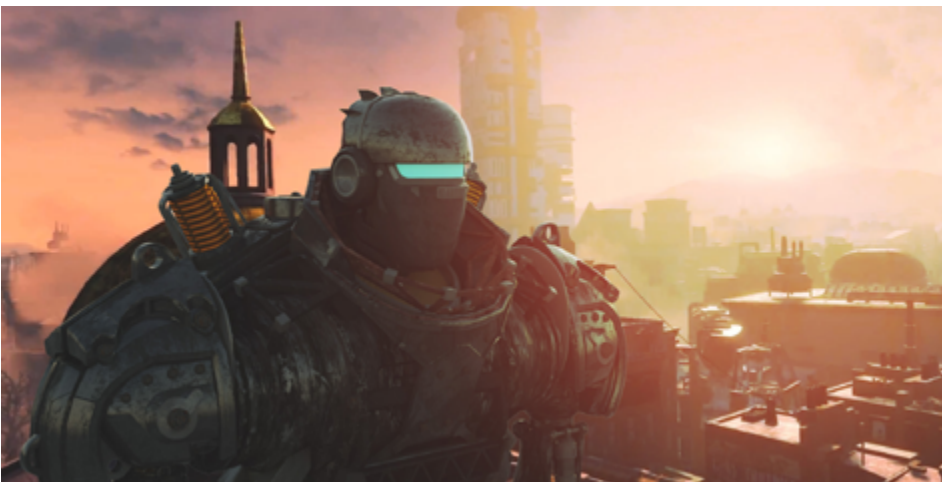Giorgio Avano

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RUFA

Rome
University
of Fine Arts